

Seismology and Computational Rock Physics Group

Dept of Geology

University College Dublin

(National University of Ireland, Dublin)

IRELAND

People directly involved:

Chris Bean, Gareth O' Brien, Martin Moellhoff,

Ivan Lokmer



Differential equations  
(continuum mechanics)

Differential equations  
(continuum mechanics)

Discrete  
Micromechanical  
Rules

Solve  
'by  
hand'

Solve  
directly  
on  
computer

Impliment  
rules directly  
on computer

Analytical  
Solution

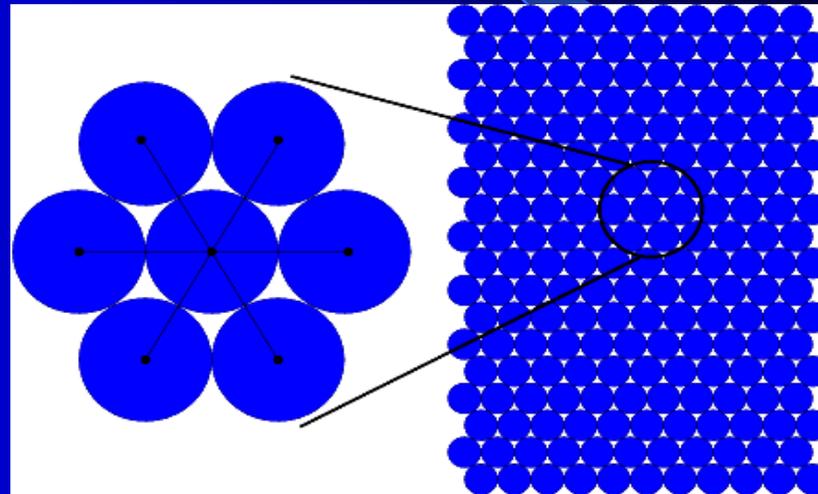
Numerical  
Solution

Non-continuum  
Numerial Solution



# Numerical Model - Discrete Particle Scheme (DPS)

- ☞ Particles represent atoms / grains of sand / blocks of crustal rock
- ☞ Implementation shown: 2D, hexagonal geometry (results in a fixed Poisson's ratio of 0.25)



- ☞ Neighbouring particles interact through Hooke's law (normal forces only):

$$F = K(r - r_0)$$

☞  $F$ =force between particles

☞  $K$ =bond stiffness

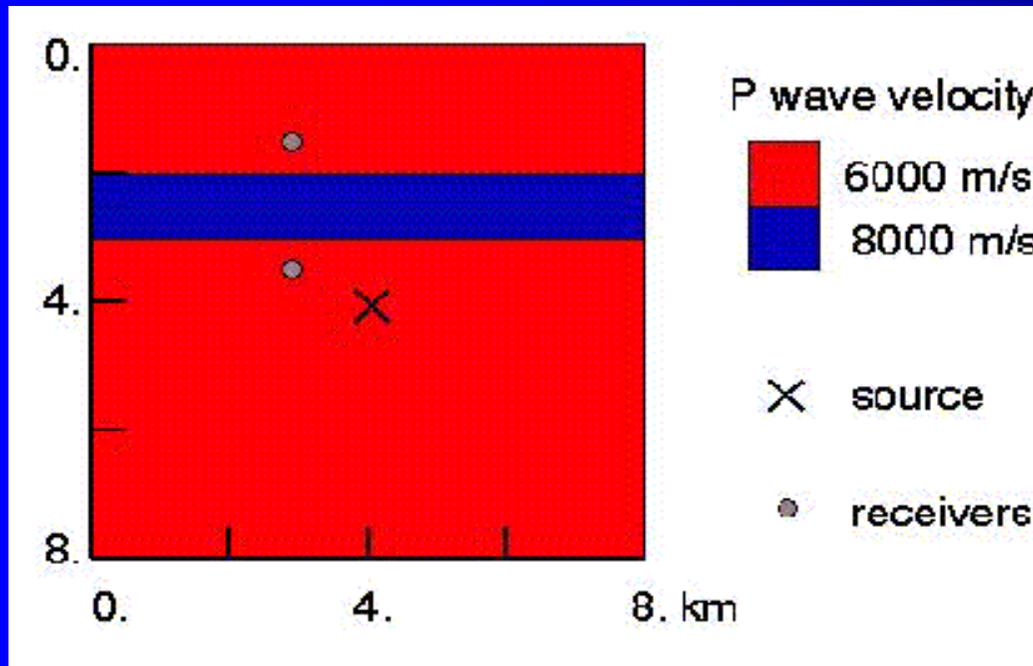
☞  $r_0$ =particle spacing

→ gives acceleration, integrate twice to update particle positions

→ control the elastic properties of the model

# Simulating Wave Propagation

- Wave propagation initiated by applying a displacement or force to one particle (point source) or to a row of particles (plane wave source)
- Force-displacement particle interaction implicitly includes all boundary conditions between zones with different material properties



## Layered Model

8000x8000 m<sup>2</sup>

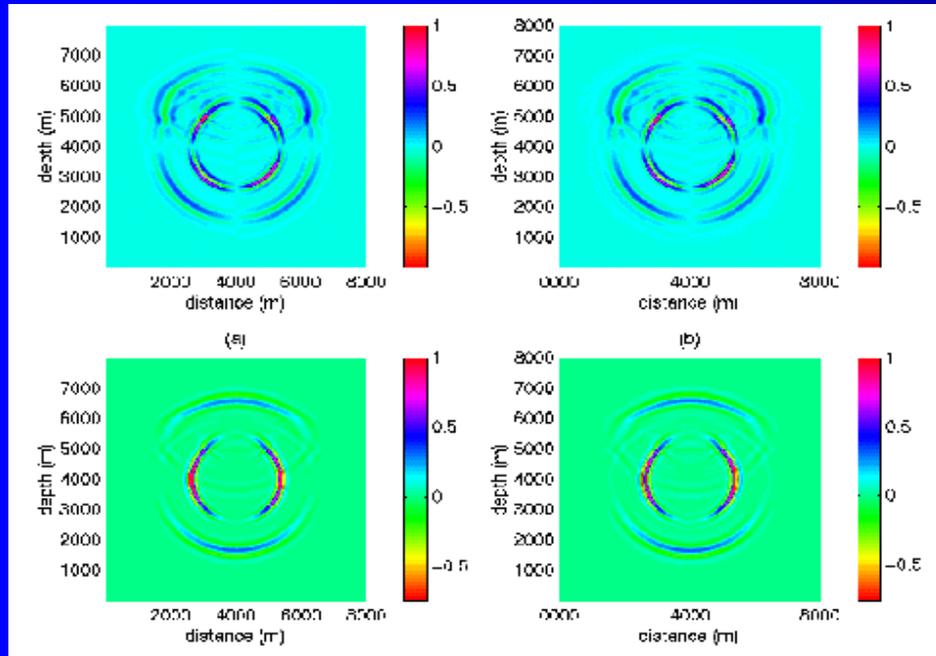
$\nu=0.25$ , density=2000 kg/m<sup>3</sup>

$V_s$  background=3464. m/s;  $V_s$  in layer=4619. m/s

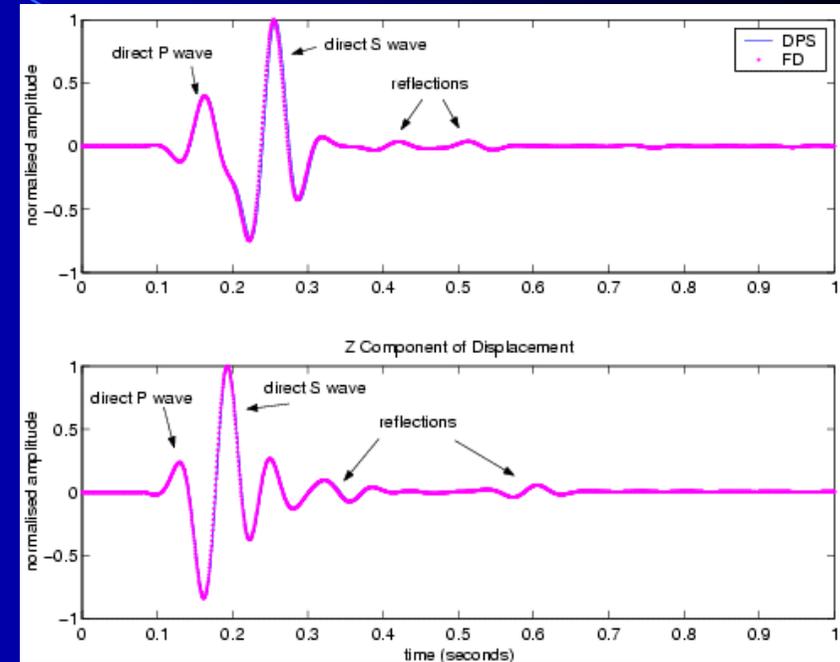
Particle diameter= 10. m; timestep: 5 ms

Source=15 Hz ricker wavelet

## Results compared to those of a high order finite difference scheme



Snapshots of displacement



Reflected wave ~ 1300 m from source

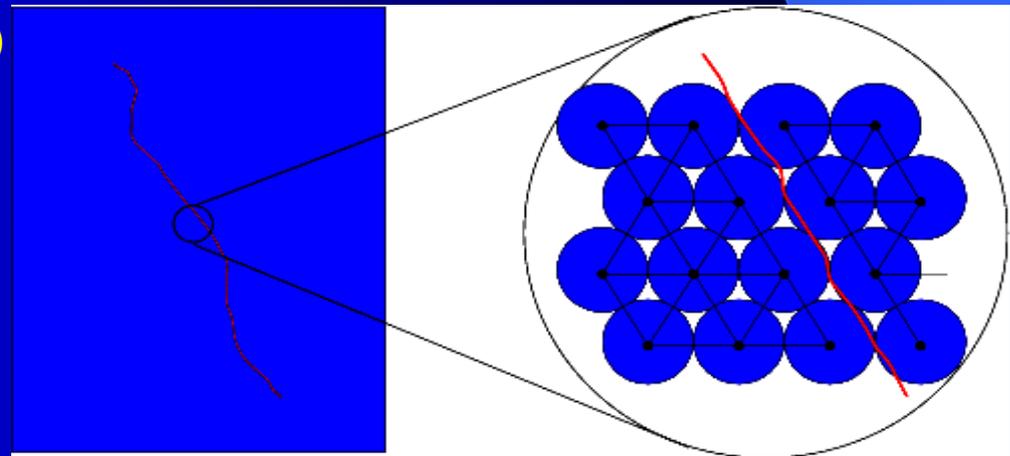
Accuracy and computation time found to be of the same order as for a high order finite difference solution to the wave equation

# Fracture Representation

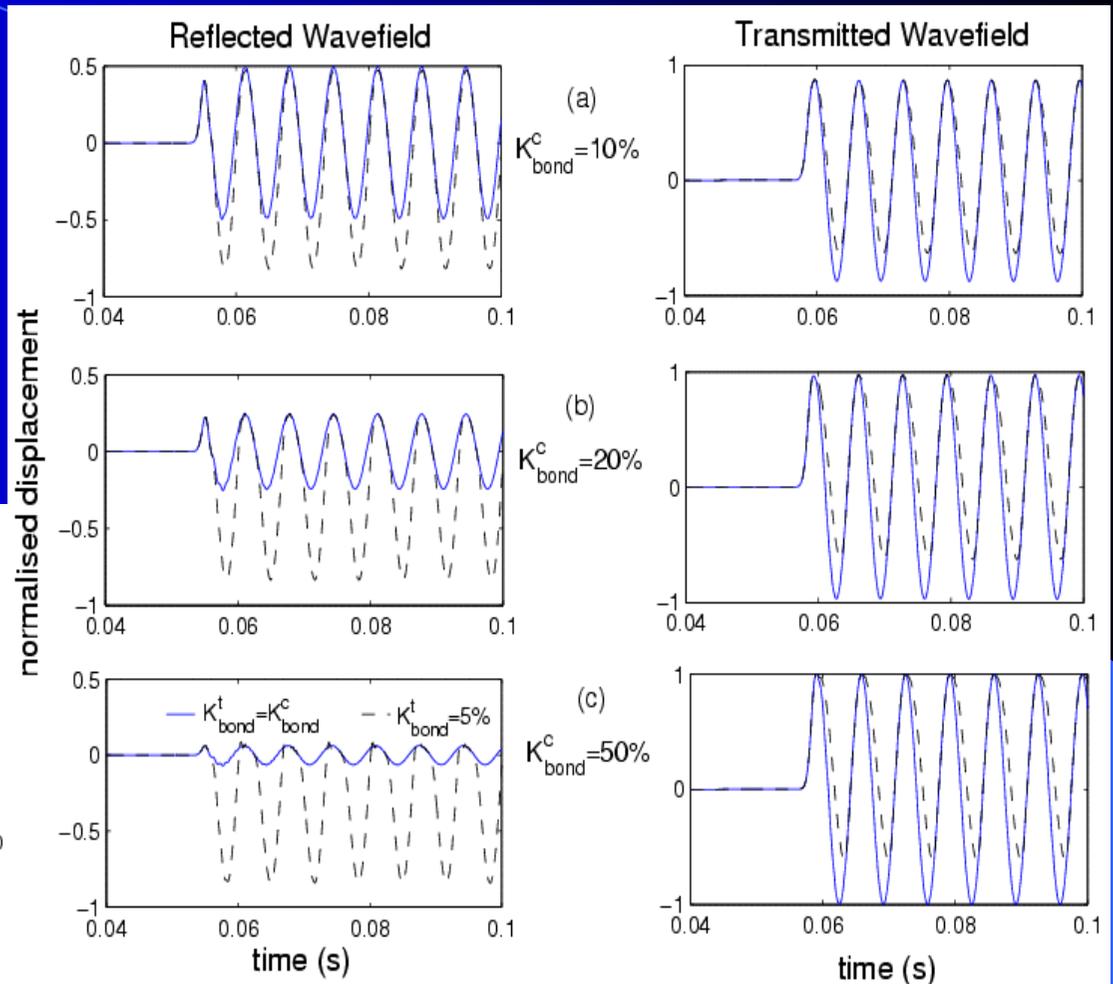
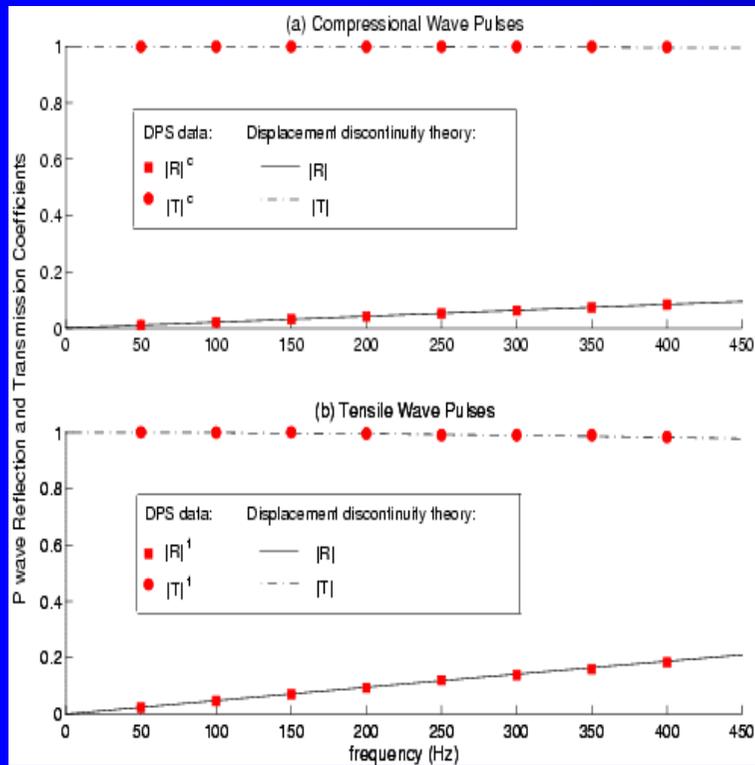
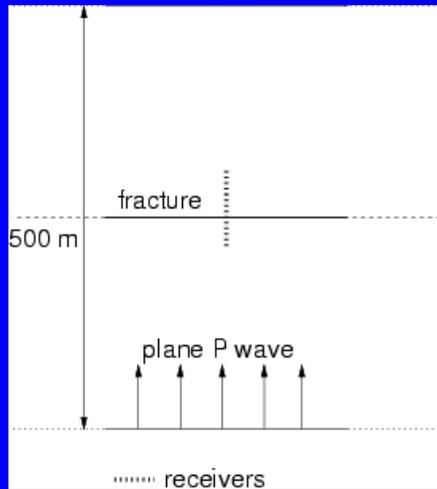
- Fractures are represented in the DPS as discontinuities which are more compliant than the intact material
- Fractured inter-particle bonds obey a modified version of Hooke's law:

$$F = \begin{cases} K^c (r - r_0) \dots r < r_0 & \text{(compression)} \\ K^t (r - r_0) \dots r > r_0 & \text{(tension)} \end{cases}$$

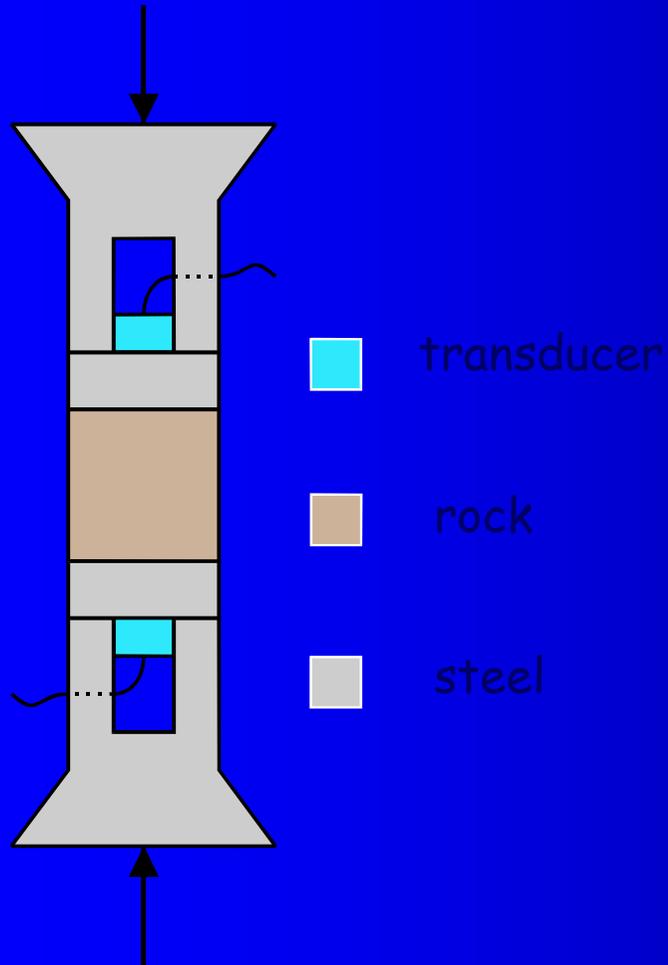
- The fracture's response to stress is controlled by two bond stiffnesses:
  - $K_{\text{bond}}^c$  = compressional stiffness
  - $K_{\text{bond}}^t$  = tensile stiffness (cohesion)



# Wave propagation across a bi-compliant crack, using discrete mechanics



# Laboratory Experiment

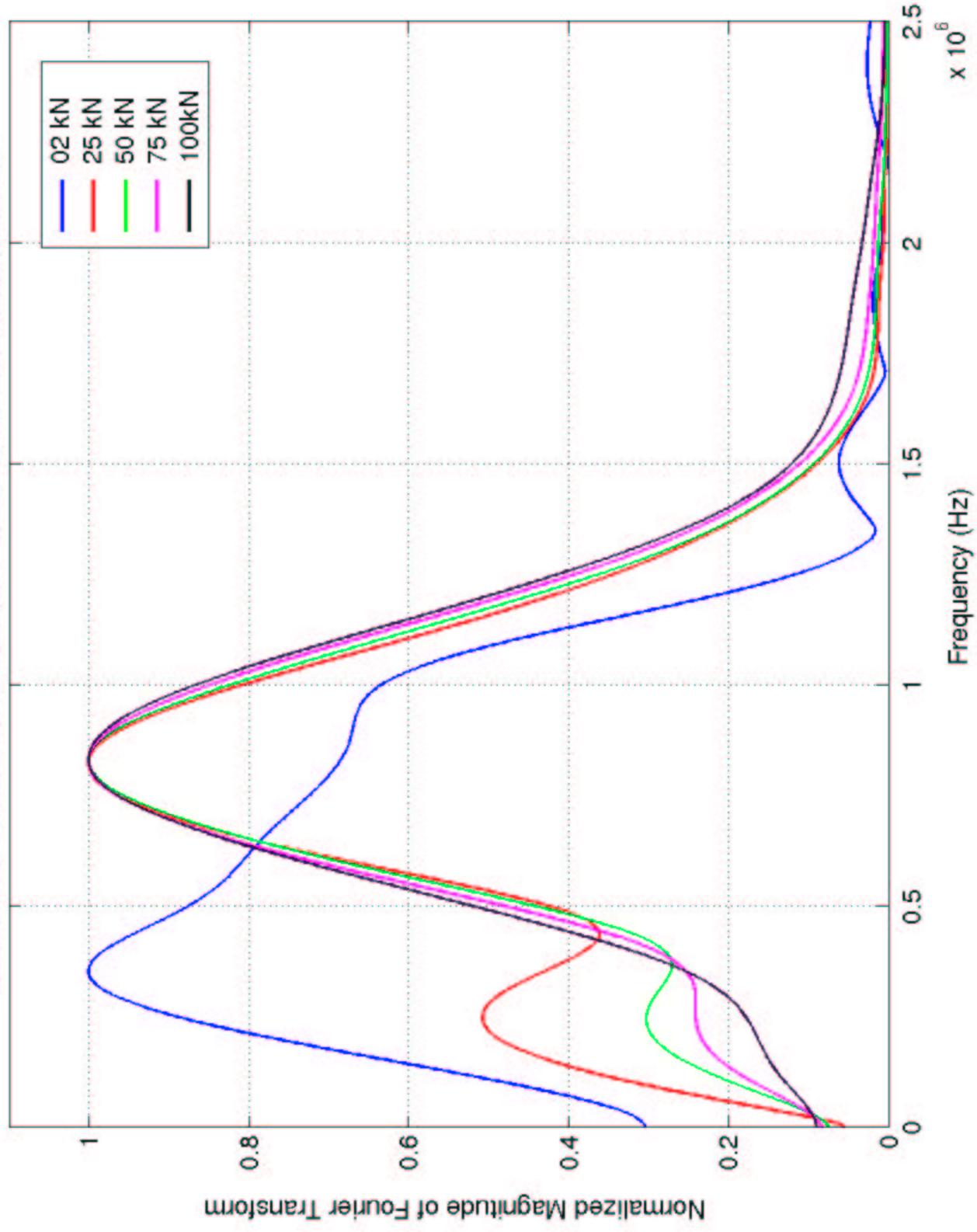


20 tonne servo-  
hydraulic uniaxial  
loading frame

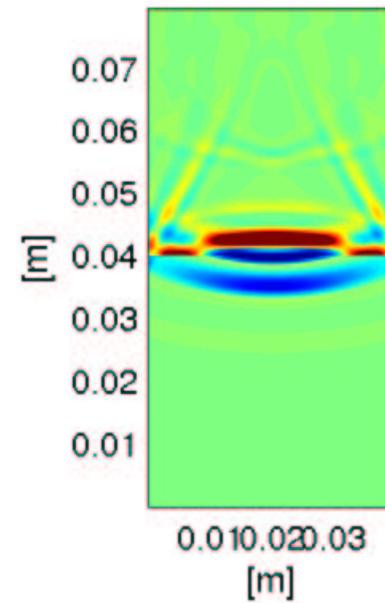
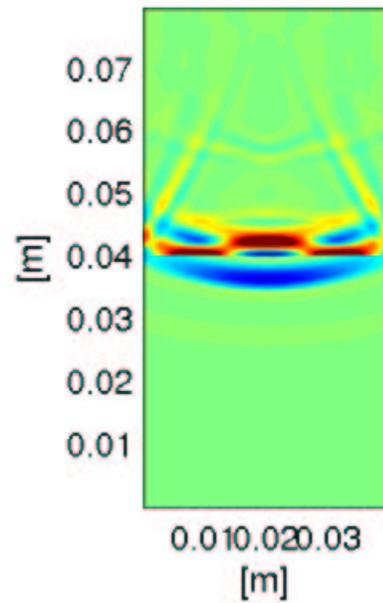
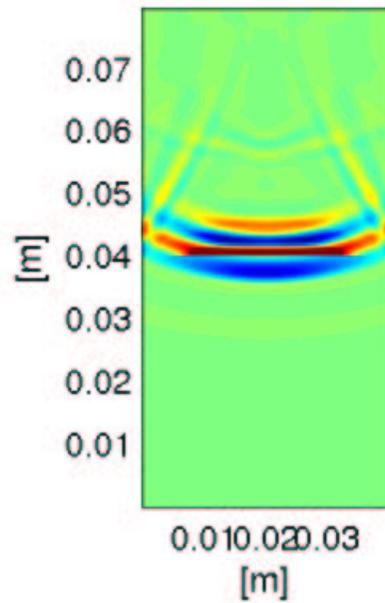
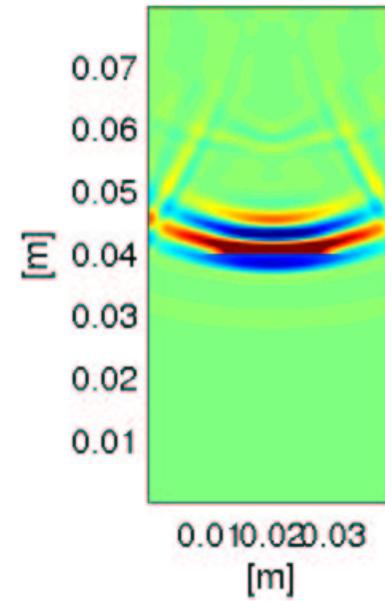
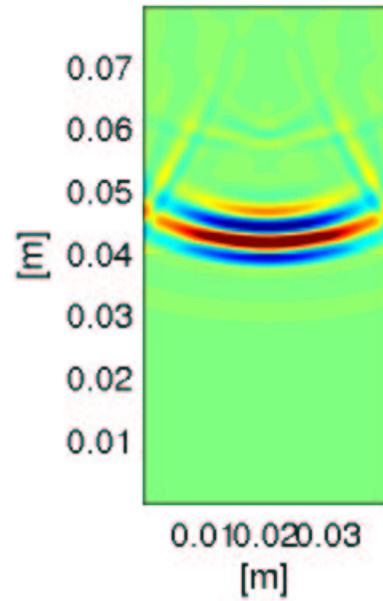
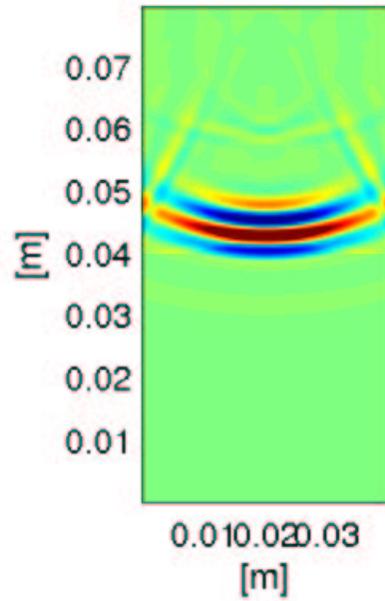




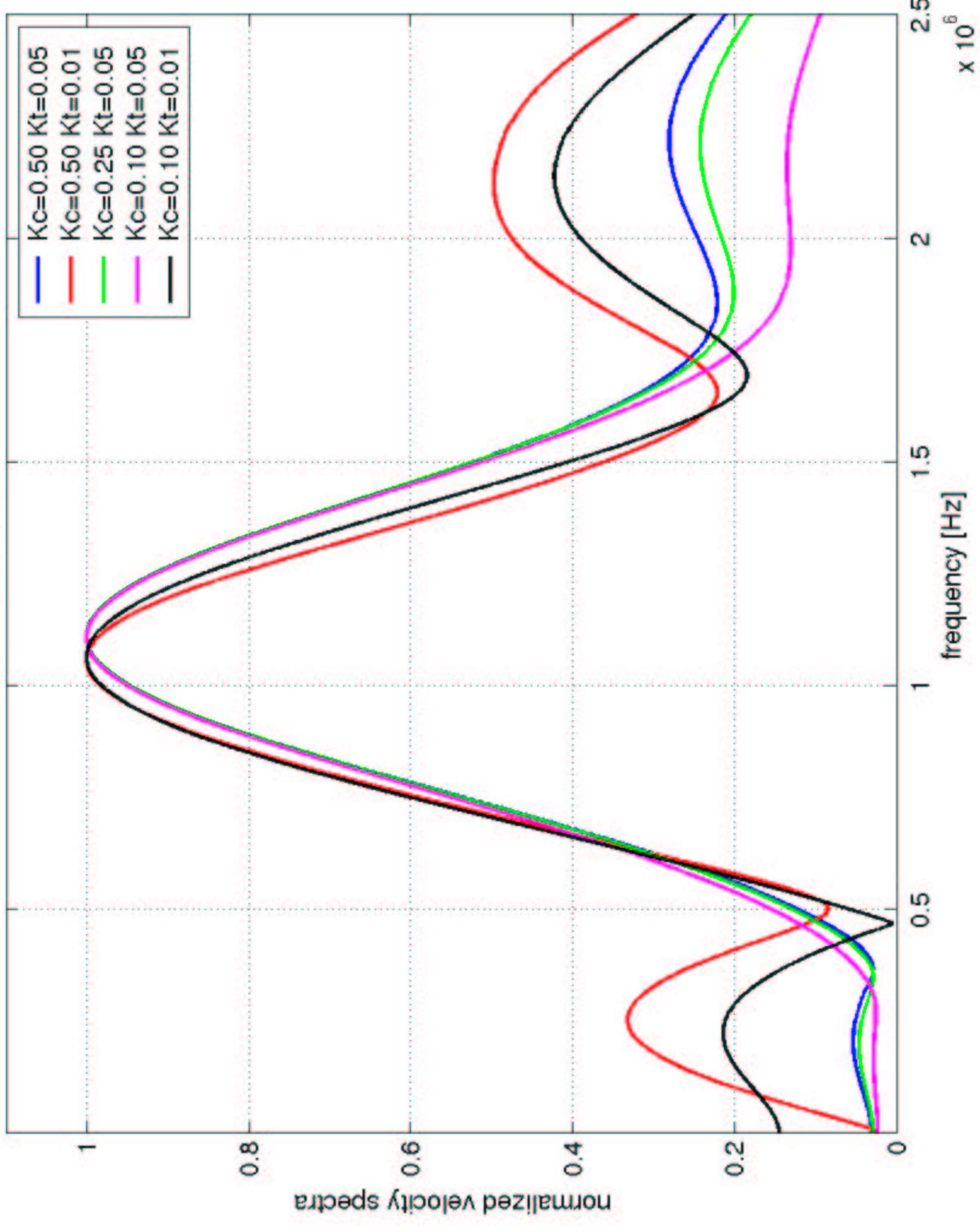
PSD, 2 x 4cm granite samples, with steel caps (experiment 15, uploading)



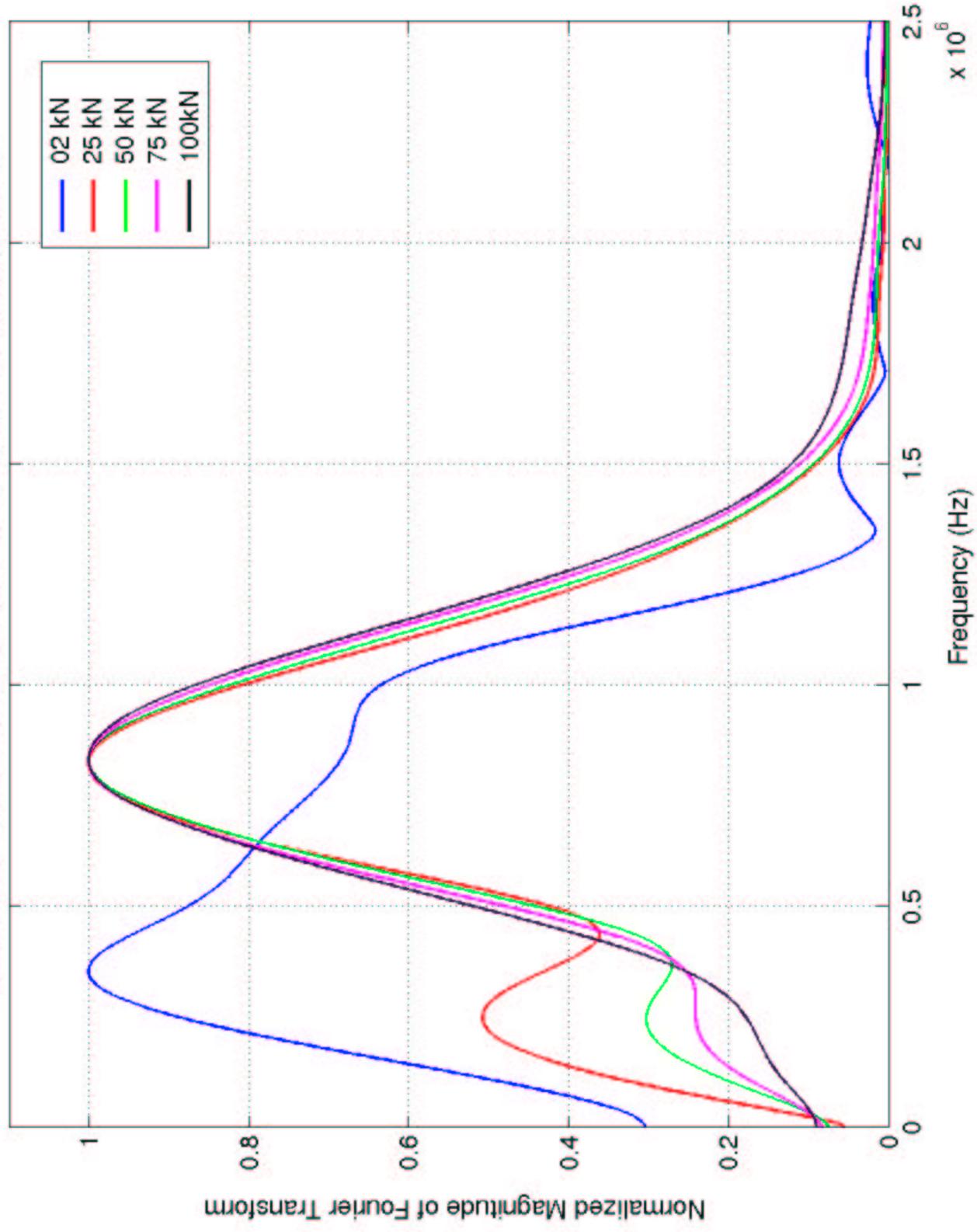
# vertical source, vertical displacement snapshots



smooth fractures



PSD, 2 x 4cm granite samples, with steel caps (experiment 15, uploading)

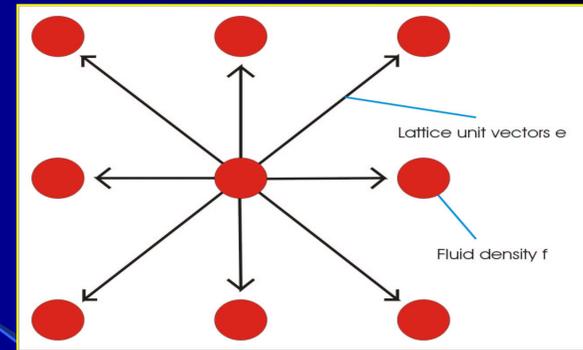


# Fluid Modelling

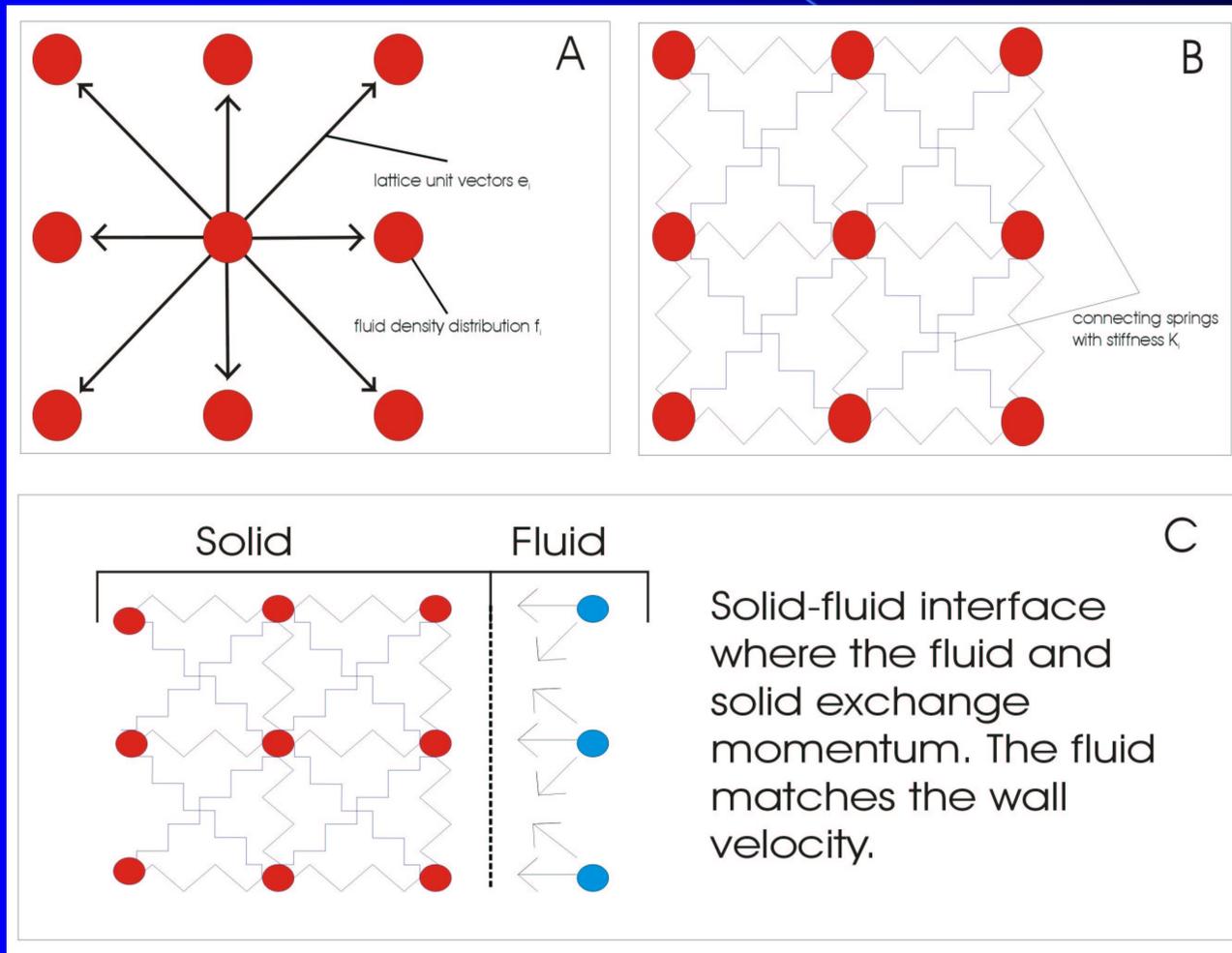
Use the 2D-9 particle lattice Boltzmann method (Qian et al. 1993). Scheme has been tested for simulating sound waves (including non-linear waves) in a viscous fluid, (Buick et al. 1998).

Discrete scheme with two steps

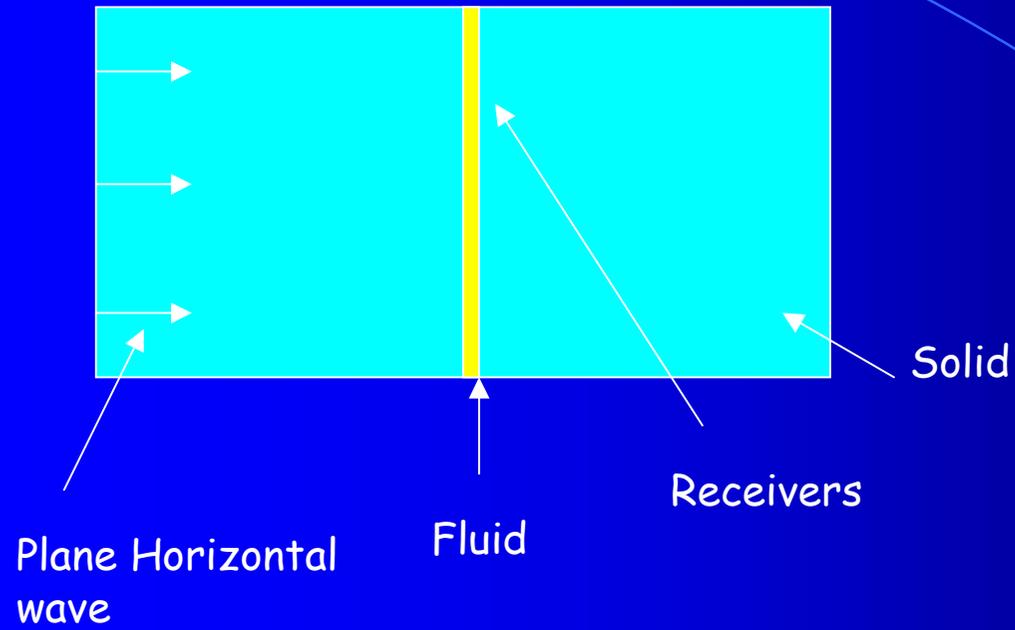
- i) propagating fluid density particles across a square lattice
- ii) exchanges momentum through collisions of the particles by relaxing the scheme to an equilibrium distribution.

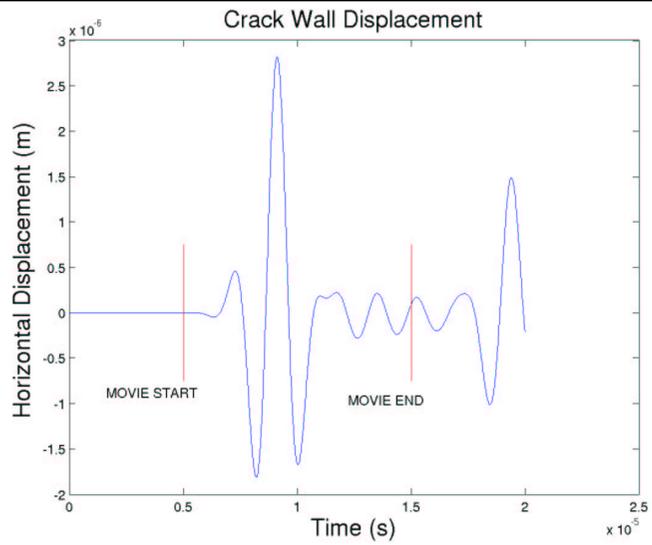


# Coupling discrete schemes to including Fluid-solid interactions



# Wave propagation across a fluid-filled crack





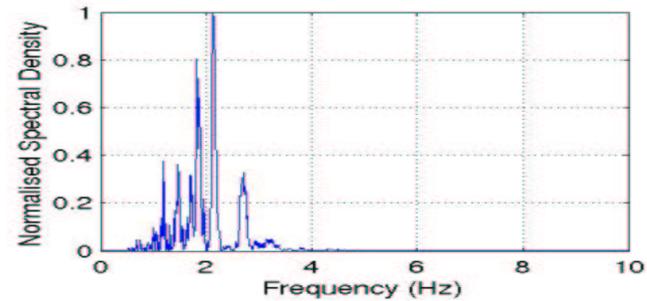
Wave-induced changes in fluid density.

Density in the Crack TIME=5.000000e-06 seconds

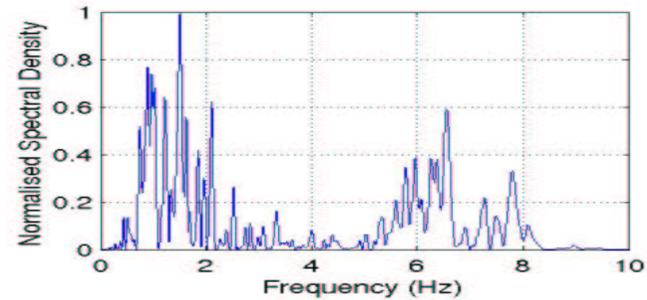
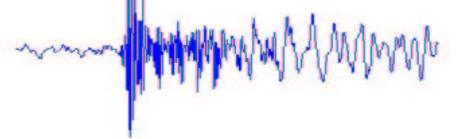


# Applications to volcanic-seismicity

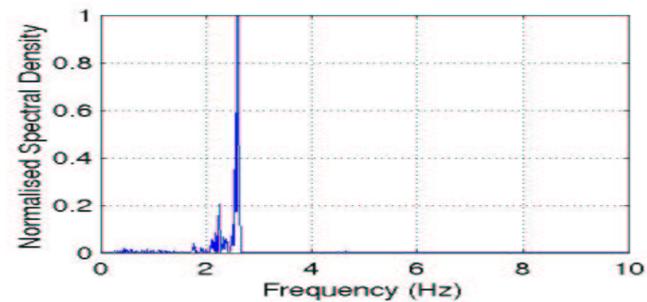
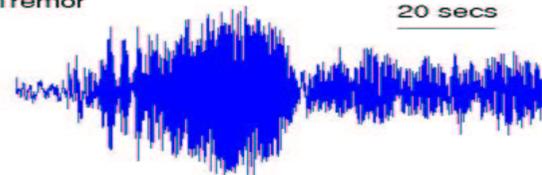
Long Period Event



Hybrid Period Event

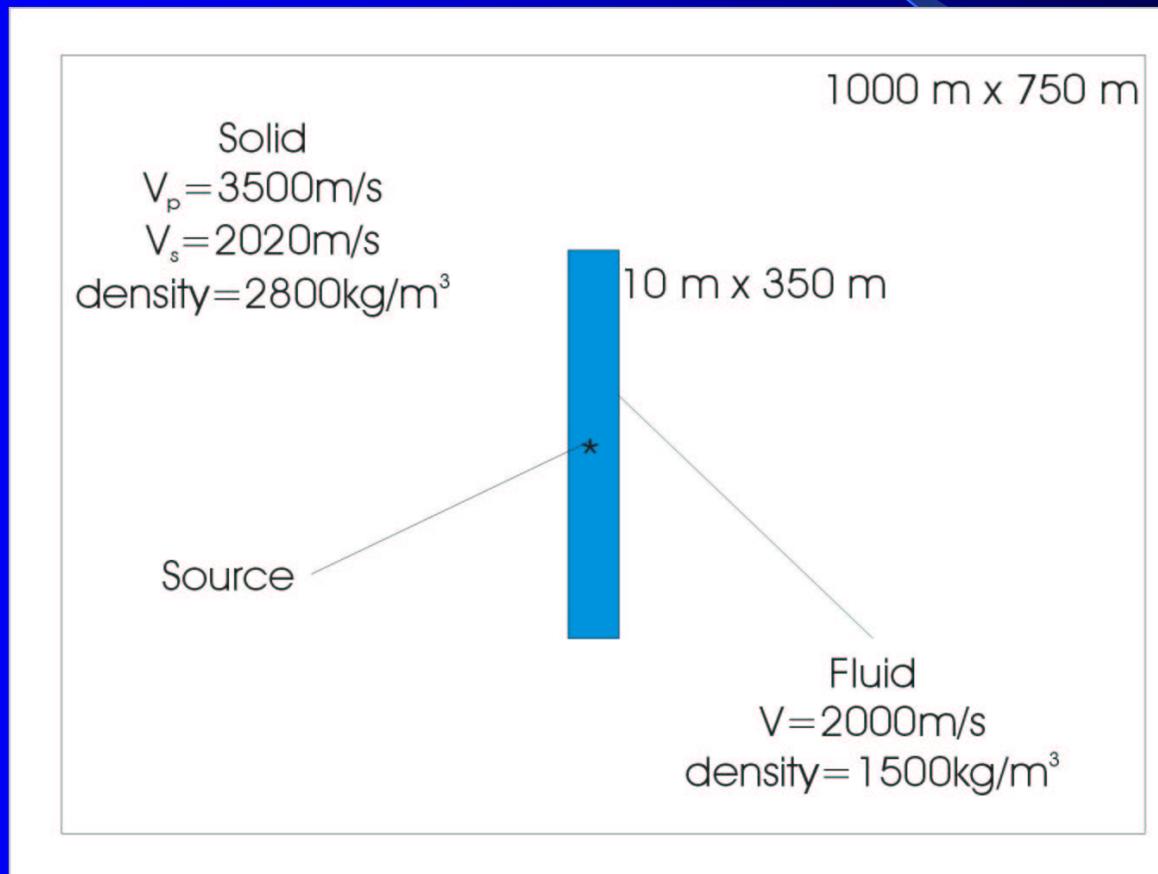


Tremor

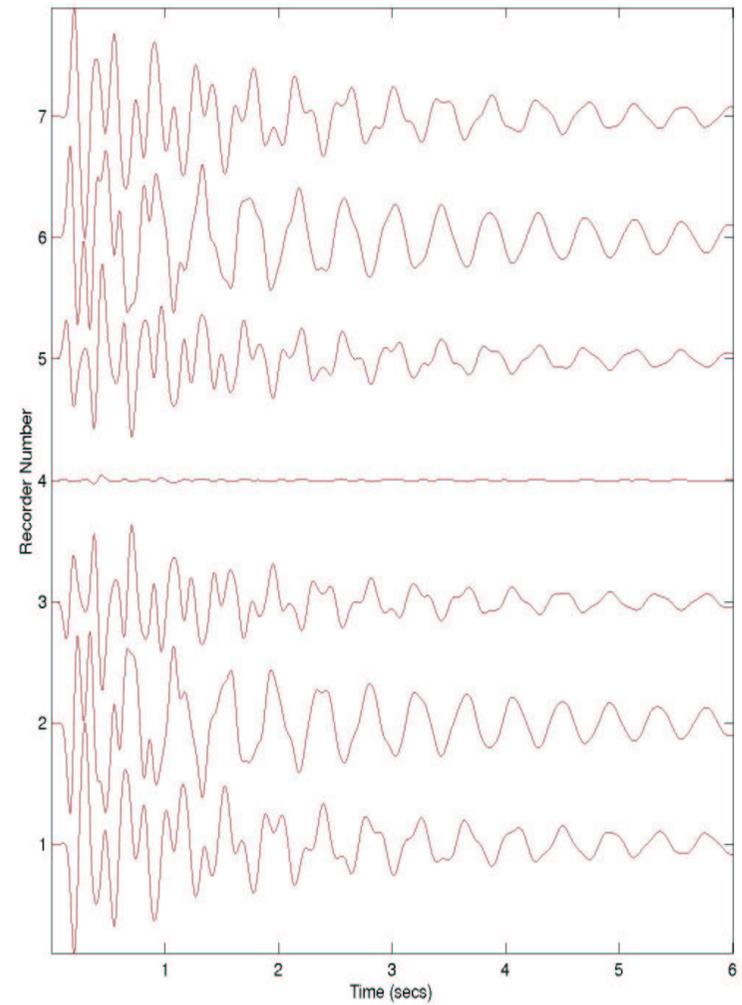
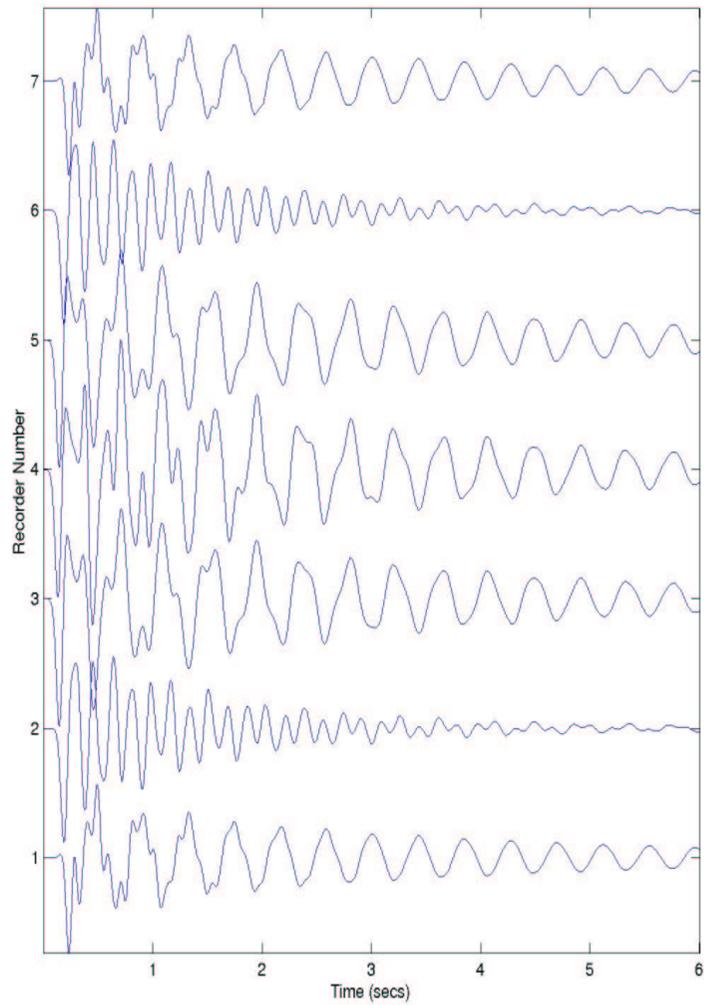


Signals recorded at Deception Island, Antarctica

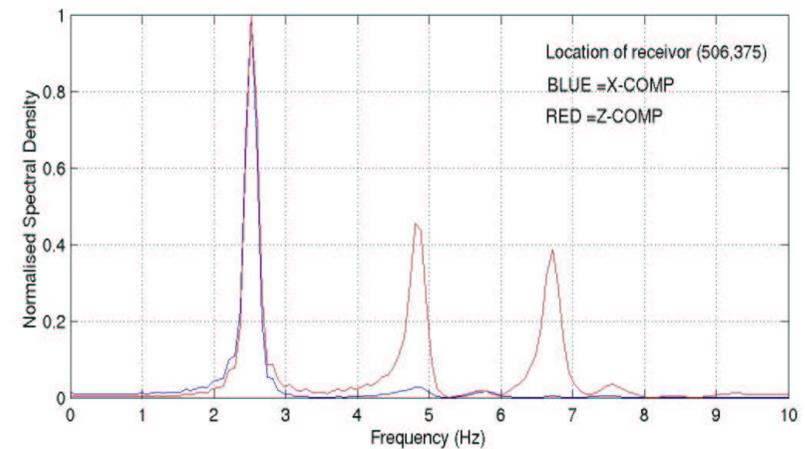
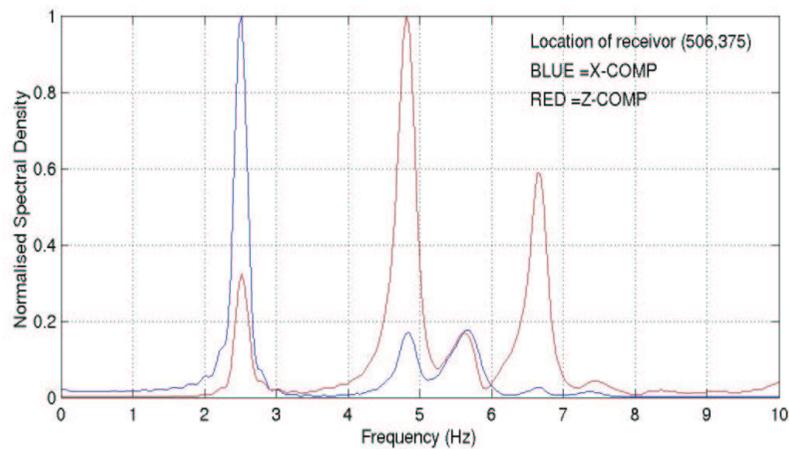
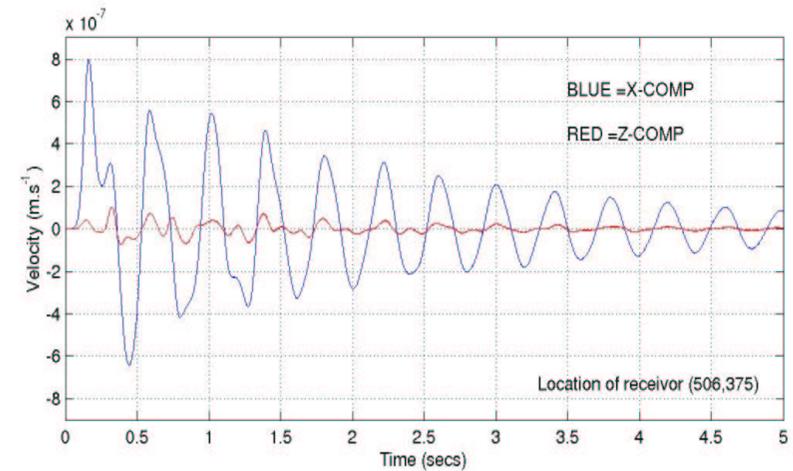
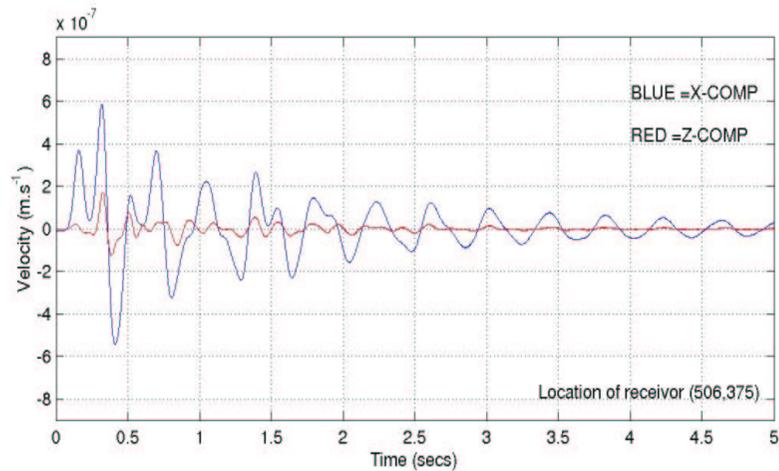
# Fluid Conduit inside an elastic homogeneous medium



## X and Z velocities on the conduit wall

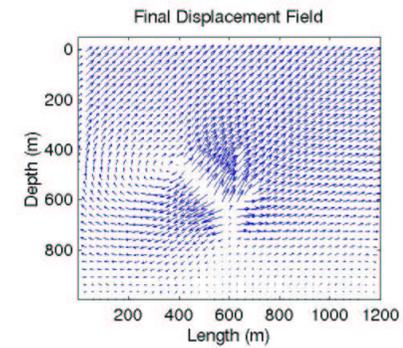
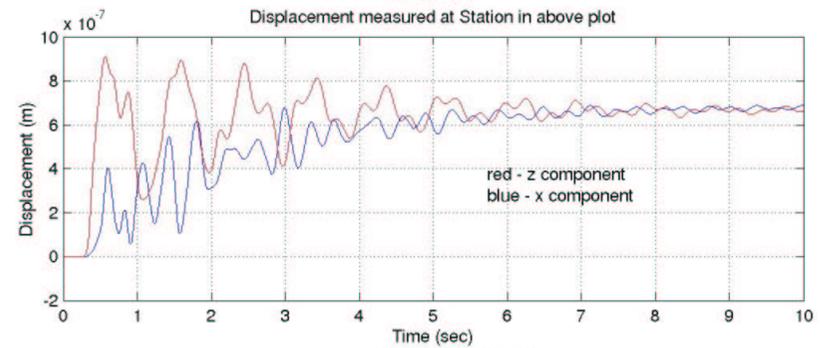
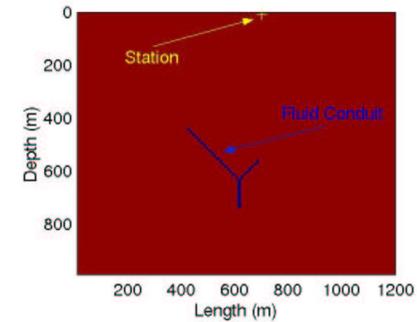
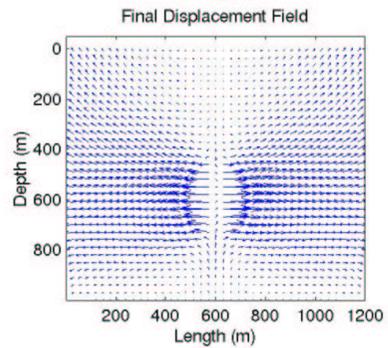
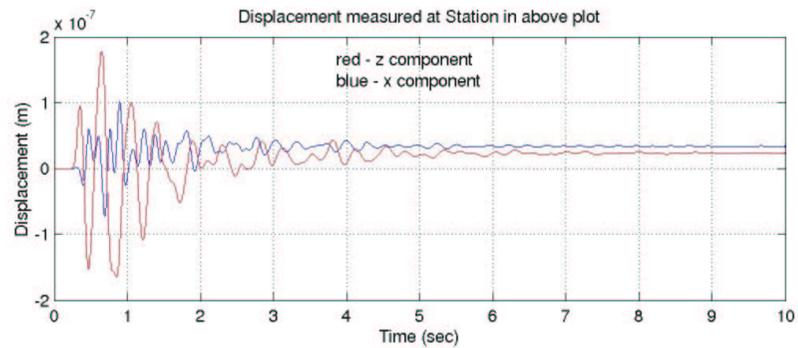
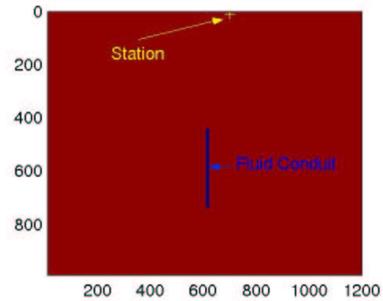


# Velocity on the conduit walls for different viscosity fluids

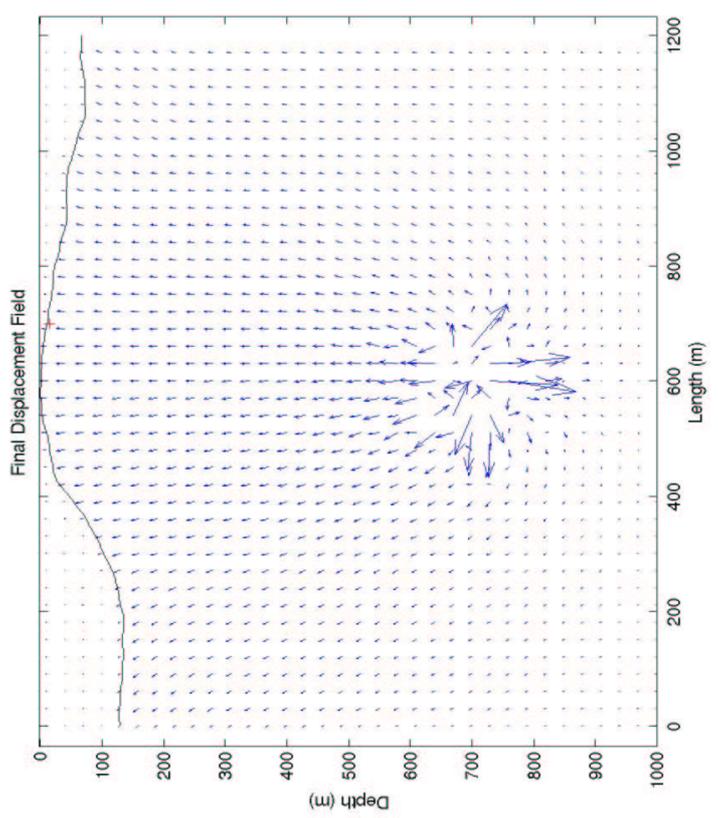
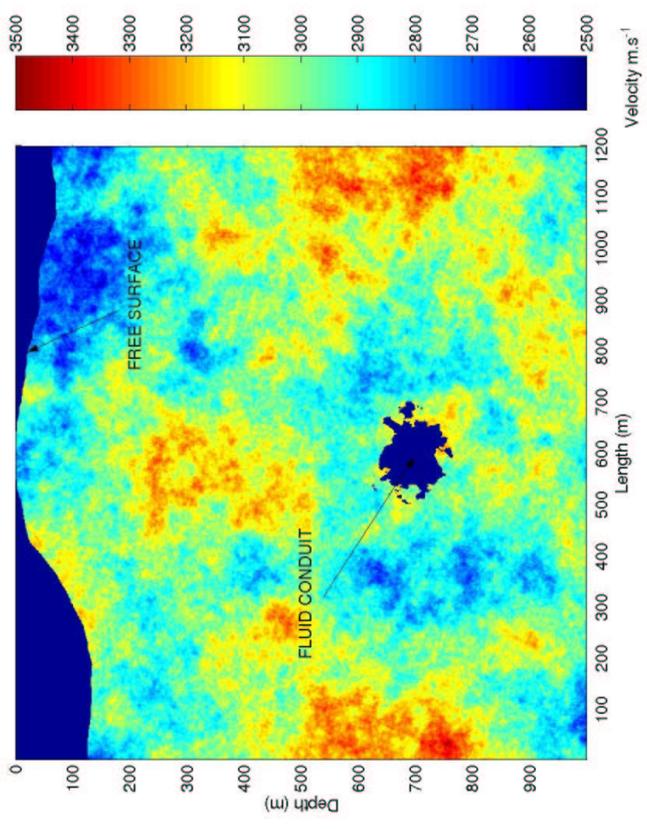
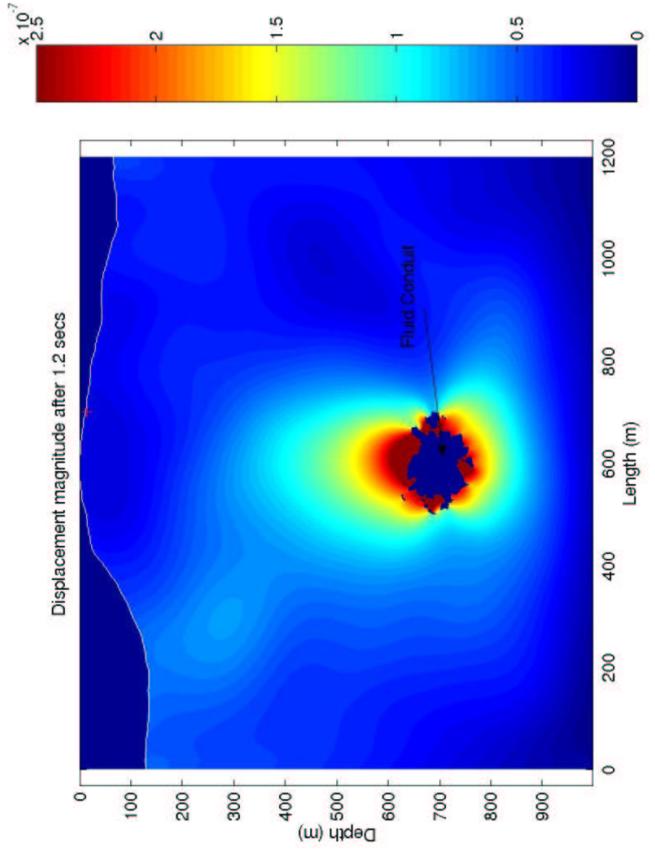
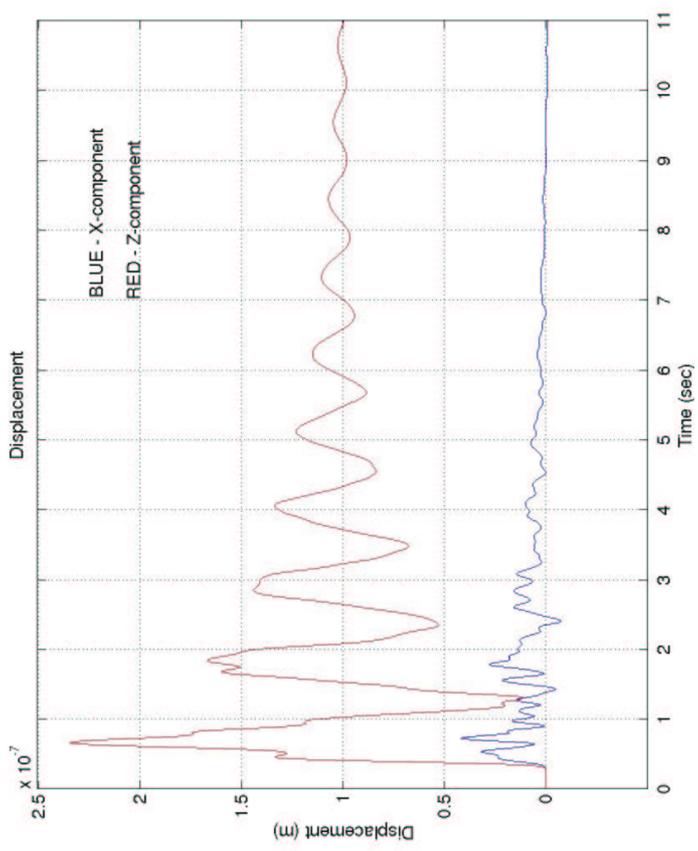


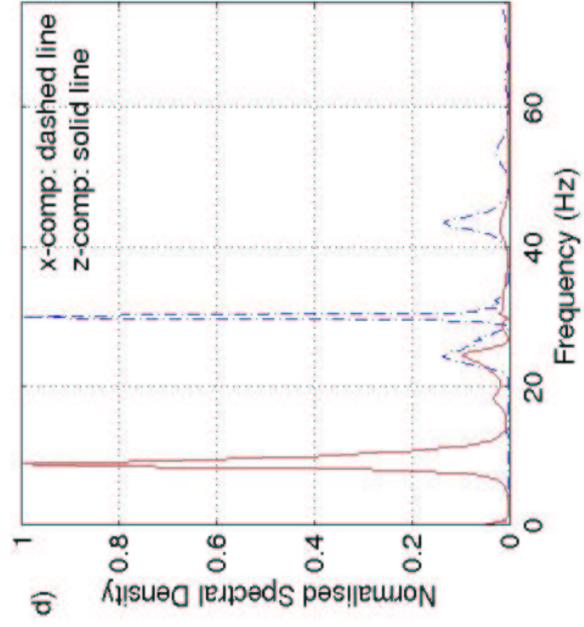
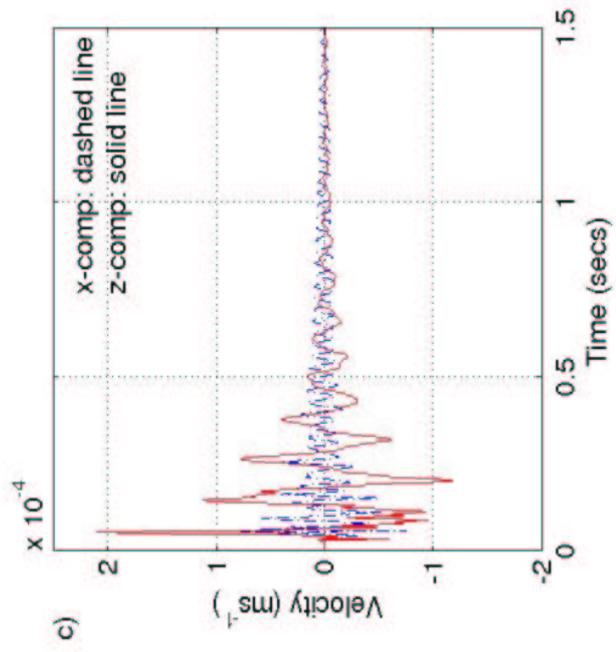
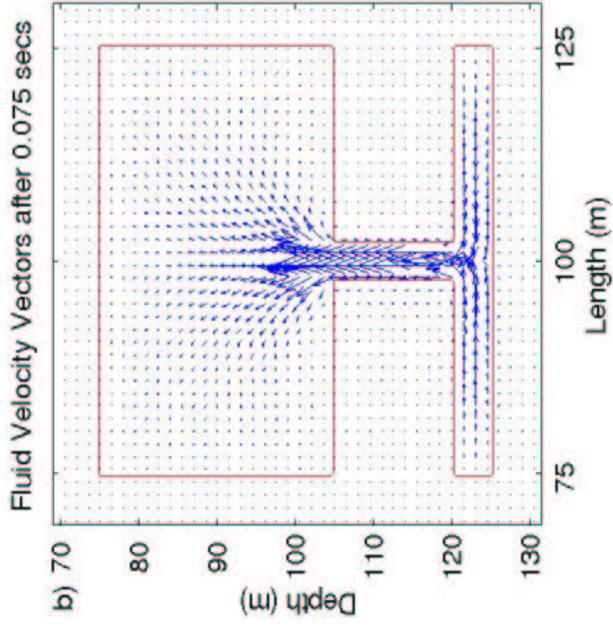
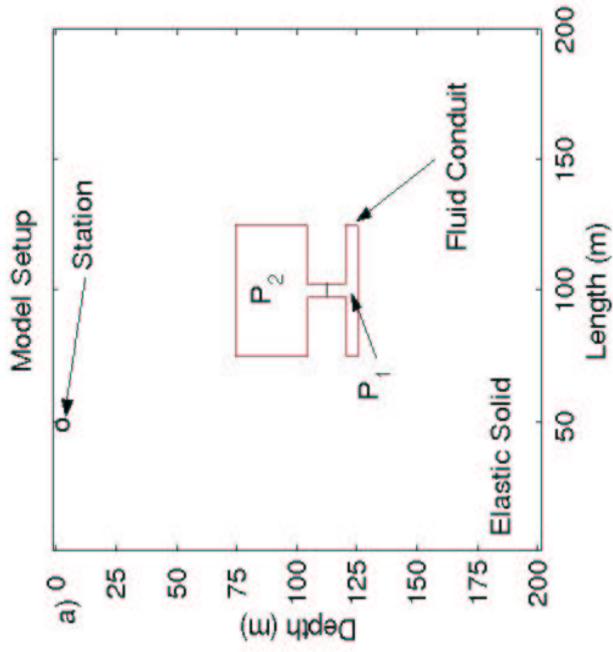
Low viscosity

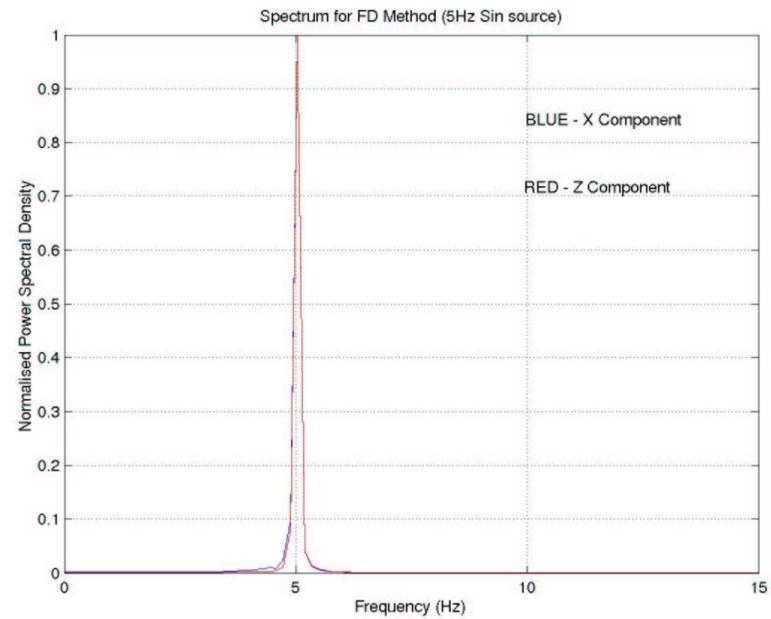
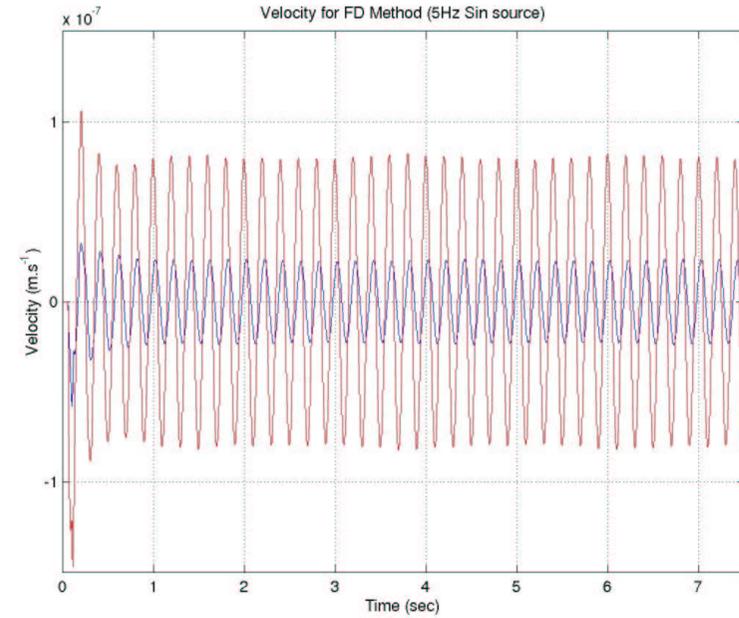
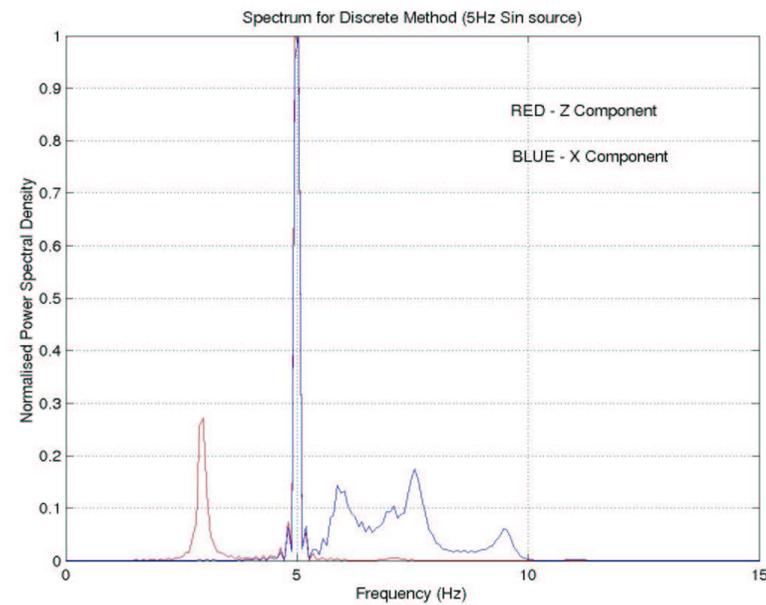
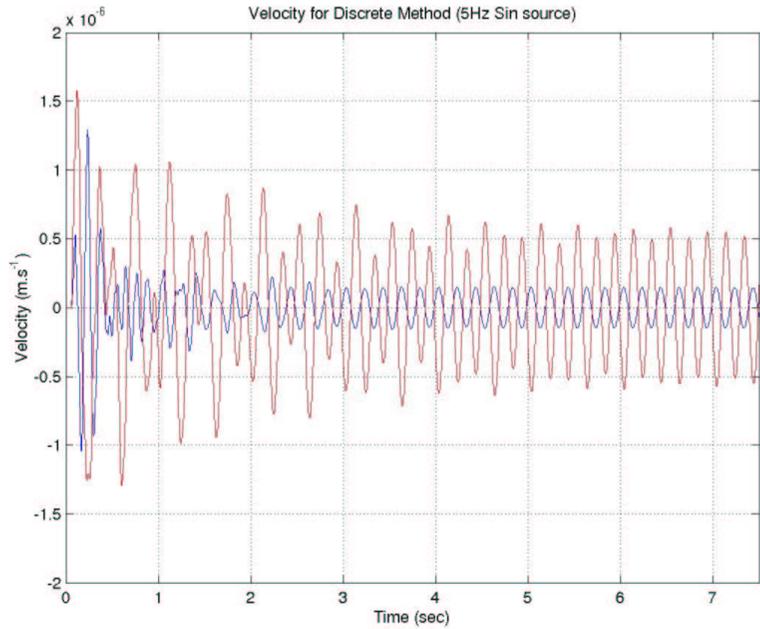
High viscosity (order of mag. Higher



Input source is a positive Gaussian pulse, at centre of conduit







Model is vertical conduit. Input source in the fluid is a continuous 5Hz sine wave  
 Recorded frequency a combination of driving and 'natural' frequency

## Equipment:

- 20 cpu beowulf cluster in the lab
- 100 cpu (50Gb) cluster at Cork
- Building 200 cpu (100Gb) machine at University College Dublin in Summer 2004 under COSMOGRID project (site #1 of Irish Gov. Funded GRID computing initiative for computational physics)
- Codes: in-house, Promax

## Other projects:

- COSMOGRID
- e-ruption

## Teaching materials:

- We will develop an introductory course on the methods outlined here (not yet available)

## Dublin-SPICE projects:

- PhD ... further develop and use these tools to help understand volcano sources. Vesuvius Observatory is involved in this project.
- PostDoc ... Numerical modelling of effects of micro-mechanical damage on time lapse seismic images of petroleum reservoirs. TOTAL's Geoscience Research Centre in London is involved.
- Other interests in Spice:
  - Adopt other methods through SPICE consortium
  - See if these methods are applicable to other SPICE problems, e.g. dynamic rupture.